

Legend for Tactile Core / Tourist Maps

The following tactile map has been drawn with the aid of a legend using identifiers for all main roads, highways, and points of interest. To keep Braille and type to a minimum in size, identifiers beginning with the letter "R" are used for main roads and highways followed by sequential letters. The # sign followed by sequential numbers will identify points of interest.

, Legend for , tactile , core /, tourist , maps

The following tactile map has been drawn with the aid of a legend using identifiers for all main roads1 highways1 and points of interest4, To keep, Braille and type to a minimum in size1 identifiers beginning with the letter 8RO are used for main roads and highways followed by sequential letters4, The # sign followed by sequential numbers will identify points of interest4

Legend for Roads

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, Legend for , roads
R a Hastings
Ra , Hastings
R b Dunsmuir
Rb , Dunsmuir
R c Georgia
Rc, Georgia
R d Expo
Rd, Expo
R e Pacific
Re , Pacific
R f Quebec
Rf , Quebec
R g Main
Rg , Main
R h Prior
Rh , Pri or
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Legend for Points of Interest

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, Legend for , points of , interest
# 1 Gastown
#a , Gastown
# 2 Vancouver Historical Police Museum
#b , Vancouver , Historical , Police
    , Museum
#3 Firehall Arts Centre
#c , Firehall , Arts , Centre
# 4 Dr. Sun Yat-Sen Classical Chinese Garden
#d , Dr4 , Sun , Yat-, Sen , Classical
    , Chi nese , Garden
# 5 Chinatown
#e , Chi natown
# 6 B.C. Sports Hall of Fame and Museum
#f , , B4C4 , Sports , Hall of , Fame
    and , Museum
```

Legend for Points of Interest

```
, Legend for , points of , interest

#7 G.M. Place

#g , , G4M4 , Place

#8 Backpackers Hostel

#h , Backpackers , Hostel

#9 Plaza of Nations

#i , Plaza of , Nations
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