

Legend for Tactile Core / Tourist Maps

The following Tactile Map has been drawn with the aid of a legend using identifiers for all main roads, highways, and points of interest. To keep Braille and type to a minimum in size, identifiers beginning with the letter "R" are used for main roads and highways followed by sequential letters. The # sign followed by sequential numbers will identify points of interest.

, Legend for , tactile , core /, tourist
, maps

The following Tactile Map has been drawn with the aid of a legend using identifiers for all main roads, highways, and points of interest. To keep Braille and type to a minimum in size, identifiers beginning with the letter "R" are used for main roads and highways followed by sequential letters. The # sign followed by sequential numbers will identify points of interest.

Legend for Roads

, Legend for , roads

```
Ra
    Bloor
Ra, Bloor
R b Harbord
Rb , Harbord
R c College
Rc , College
R d Dundas
Rd , Dundas
R e Queen
Re , Queen
R f King
Rf, King
R g Adelaide
Rg, Adel ai de
R h Front
Rh , Front
```

Legend for Roads

, Legend for , roads

```
Ri
  Bathurst
ri , bathurst
R j Spadina
rj , spadi na
R k University
rk , uni versi ty
R I Bay
rl , Bay
R m Yonge
rm , yonge
R n Jarvis
Rn , Jarvis
R o Parliament
Ro , parliament
R p Carlton
Rp , carl ton
```

Legend for Roads

, Legend for , roads

Rp Richmond Rp , Ri chmond Rr Gardiner

Rr, Gardiner

Legend for Points of Interest

, Legend for , points of , interest

```
# 1 University of Toronto
    , University of , Toronto
# 2 Queen's Park
#b , Queen, 8s , Park
# 3 Hospital for Sick Children
#c , Hospital for , Sick , Children
# 4 Ryerson University
#d , Ryerson , Uni versi ty
# 5 Kensington Market
#e , Kensington , Market
  Chinatown
#6
#f , Chi natown
# 7 Toronto City Hall
#g , Toronto , City , Hall
     Eaton Centre
#8
#h , Eaton , Centre
```

Legend for Points of Interest

, Legend for , points of , interest

```
#9 Roy Thompson Hall
#i , Roy , Thompson , Hall
#10 Union Station
#aj , Uni on , Stati on

#11 CN Tower
#aa , , C4N4 , Tower

#12 SkyDome
#ab , Sky, Dome

#13 Harbour Square
#ac , Harbour , Square
```