

Legend for Tactile Core / Tourist Maps

The following tactile map has been drawn with the aid of a legend using identifiers for all main roads, highways, and points of interest. To keep Braille and type to a minimum in size, identifiers beginning with the letter "R" are used for main roads and highways followed by sequential letters. The # sign followed by sequential numbers will identify points of interest.

, Legend for , tactile , core /, tourist
, maps

The following tactile map has been drawn with the aid of a legend using identifiers for all main roads1 highways1 and points of interest4, To keep Braille and type to a minimum in size1 identifiers beginning with the letter 8RO are used for main roads and highways followed by sequential letters4, The # sign followed by sequential numbers will identify points of interest4

Legend for Roads

, Legend for , roads

```
R a des Pins
Ra des . Pi ns
R b Saint-Laurent
Rb , Sai nt-, Laurent
R c Saint-Urbain
Rc , Saint-, Urbain
R d Sherbrooke
Rd , Sherbrooke
R e Maisonneuve
Re , Mai sonneuve
R f Sainte-Catherine
Rf , Sainte-, Catherine
R g Saint-Denis
Rg , Saint-, Denis
```

Legend for Points of Interest

, Legend for , points of , interest

```
# 1 Prince-Arthur Street Mall
#a , Prince-, Arthur , Street , Mall
# 2 Just for Laughs Museum
#b , Just for , Laughs , Museum
# 3 Police Station
#c , Police , Station
# 4 CÉGEP du Vieux Montréal
#d , , C=GEP du , Vi eux , Montr=al
# 5 Latin Quarter
#e , Latin , Quarter
# 6 Bibliothèque nationale du Québec
#f , Biblioth! que nationale du , Qu=bec
# 7 Université du Québec à Montréal
#g , Uni versi t= du , Qu=bec ( , Montr=al
```