

TRITER

A GRAVITATIONAL TERRAIN CORRECTION PROGRAM
FOR IBM COMPATIBLE PERSONAL COMPUTERS

VERSION 2.22

SEPTEMBER 1988

JAMES RUPERT

APPLICATIONS SECTION

GEOPHYSICS DIVISION

GEOPHYSICS AND TERRAIN SCIENCES BRANCH

GEOLOGICAL SURVEY OF CANADA

ENERGY, MINES AND RESOURCES CANADA

GSC OPEN FILE 1834

Table of Contents

DISCLAIMER	1
1.Ø INTRODUCTION	2
2.Ø PROGRAM DESCRIPTION	4
2.1 SUMMARY	4
2.2 DETAILED DESCRIPTION	4
2.3 PROGRAM CONSIDERATIONS	9
3.Ø OPERATING SYSTEM REQUIREMENTS	1Ø
4.Ø INPUT FILES	11
4.1 STATION FILE	11
4.1.1 ELEVATION TEMPLATE PICKING	12
4.1.2 NOTES ON ELEVATION PICKS	13
4.1.3 EXAMPLE STATION FILE	14
4.2 IRREGULARLY SPACED ELEVATION FILE	15
4.2.1 EXAMPLE IRREGULARLY SPACED ELEVATION FILE RECORDS	15
4.3 SYSTEM DEFAULT FILE	16
5.Ø OUTPUT SUMMARY FILE	17
5.1 EXAMPLE OUTPUT SUMMARY FILE	17
6.Ø PROCEDURE TO RUN THE PROGRAM TRITER	18
7.Ø REFERENCES	2Ø

DISCLAIMER

This program is made available at a nominal charge which covers only the costs of handling. We do not warrant that it will be free from error or suitable for everyone's purposes. This program is not to be distributed to third parties.

Any difficulties with the use of this software please contact James Rupert at (613) 992-6433.

1.0 INTRODUCTION

Gravity observations must be reduced to a equipotential surface, such as the geoid, in order to be useful to the geoscientist. The reductions that are applied to a gravity observation are the latitude, earth tide, free-air, and often Bouguer and terrain corrections.

The latitude correction compensates for the rotation of the earth, as well as the equatorial bulge, which produce an increase in the value of gravity with latitude. This increase has its maximum rate of change at 45° latitude with an approximate value of 0.00082 mGal/m in the north-south direction.

The earth-tide correction compensates for changes in gravity due to the relative position and influences of the sun and moon. This correction has a maximum amplitude of approximately 0.3 mGal.

The free-air correction is used to reduce the observations to a common datum to compensate for changes due to elevation differences between gravity stations. A typical rate of change in gravity due to elevation is 0.3085 mGal/m, added when above the datum.

The Bouguer correction accounts for the mass attraction of material between the datum and the actual elevation of the station. This assumes that the material is an infinite horizontal slab. A typical value for the Bouguer correction is 0.112 mGal/m, subtracted when above the datum.

The terrain correction corrects for surface irregularities in the vicinity of the gravity station. The upward attraction due to hills and the lack of attraction in valleys result in terrain corrections always being added to the observed gravity reading. If a gravity station was located on a tall (three thousand metres) mountain peak, this correction could be in the 100.0 mGal range. Since the terrain correction can be orders of magnitude larger than the other corrections, it is very important to terrain correct gravity readings that have been taken in areas of rapidly changing topography. Non-terrain corrected Bouguer anomalies in an area of rapidly changing topography can display false anomalies (Figure 1). These anomalies can be smoothed considerably when the terrain corrections are applied to the Bouguer values (Figure 2). This report describes one software system to do this, using an IBM compatible personal computer.

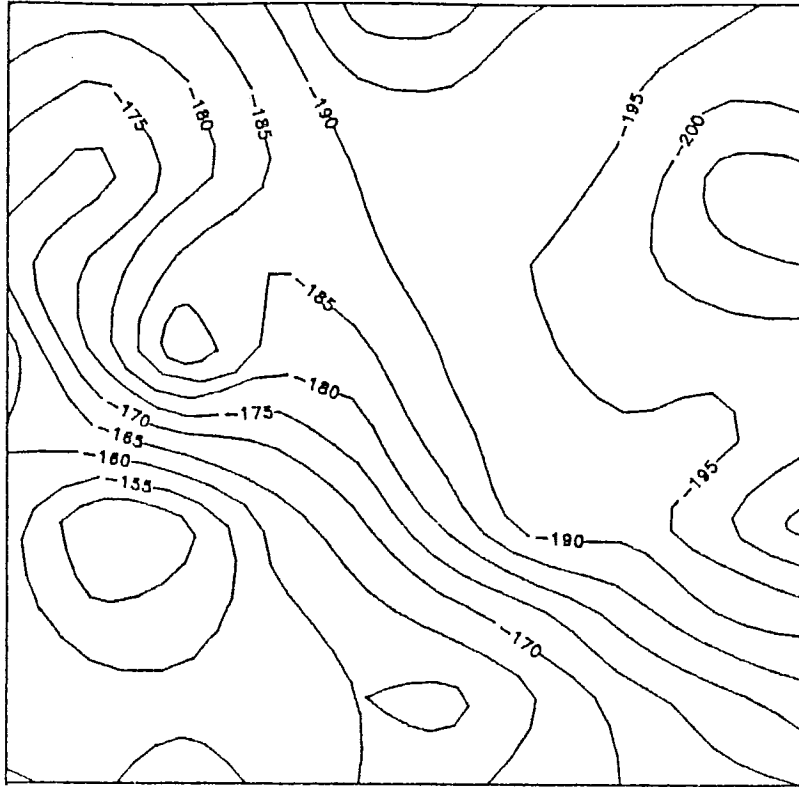


Figure 1: Non-terrain corrected Bouguer gravity anomaly contour map.

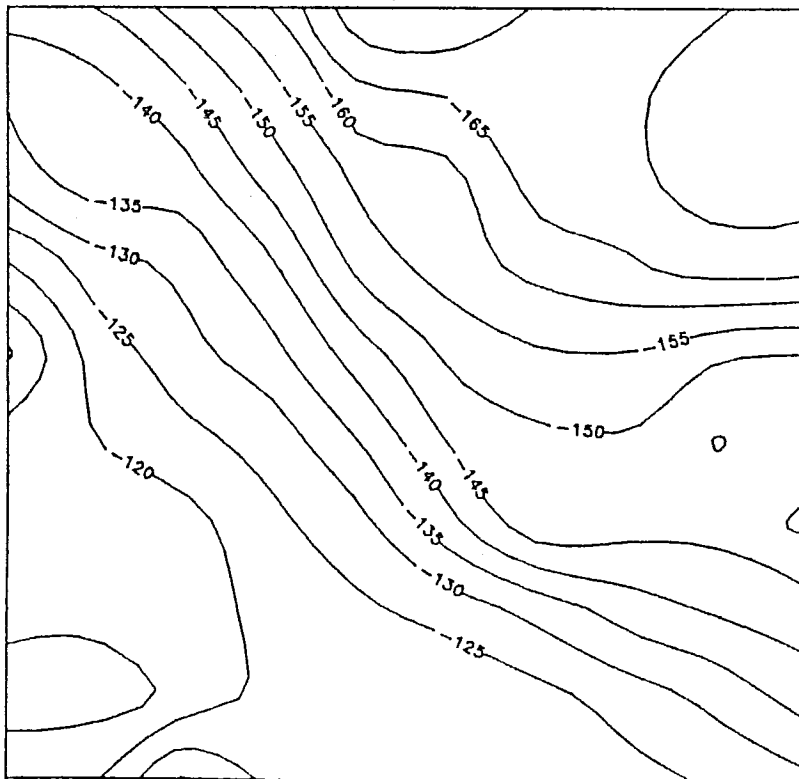


Figure 2: Terrain corrected Bouguer anomaly contour map using the same area as figure 1.

2.0 PROGRAM DESCRIPTION

2.1 SUMMARY

TRITER is a FORTRAN program, which uses sloping-top triangular prisms close to the observed gravity station and a line mass approximation far from the station to estimate the gravitational terrain correction. It was developed to use an irregularly spaced data set of terrain values, which models the actual topography. It can also use a gridded elevation data set near the station to enhance the irregularly spaced data. The gridded data set is supplied from picking elevations from the supplied template laid over a 1:50,000 topographic map. A topographic map at a different scale may be used if the user manufactures their own template.

Once the elevations have been read into the program, the digital terrain locations are passed to a triangulation routine, which computes a Delaunay tessellation on the two-dimensional data set. This routine returns the location and elevation of the vertices of triangles that have as near as possible equal angles at their vertices. These sloping-top triangular prisms are then used to calculate the gravitational attraction of their mass at the gravity station location.

The program produces a one page summary listing per station, which includes the station information, the terrain correction information and a histogram of the gravitational attraction versus radial distance.

2.2 DETAILED DESCRIPTION

TRITER first collects the terrain data that fall within a specified radius surrounding the gravity station. It then triangulates the terrain data, which includes the gravity station position and elevation. The triangulation is preformed by a two-dimensional Delaunay tessellation given by Watson (1982). This produces a list of triangles, which have as-near-as-possible equal angles at their vertices. These triangular surfaces are then used to calculate the vertical component of the gravitational attraction of the topography that they represent.

If a triangle is within fifteen kilometres of the gravity station or the triangle's area is greater than half a square kilometre, then a vertical sloping-top triangular prism is formed. If the triangle is located greater than fifteen kilometres away from the gravity station and its area is less than half a square kilometre, then the gravitational attraction of the prism is small and it is approximated by a line mass in order to speed the computation.

The vertical sloping-top triangular prisms are formed by using the position and the elevation of the triangle's vertices as the surface for the sloping top of the triangular prism. The horizontal surface of the vertical prism is formed by the positions of the triangle's vertices projected vertically upward or downward to the horizontal plane which passes through the elevation of the gravity station. The edges of the vertical prism are formed by the three vertical planes that pass through the three pairs of the vertices (Figure 3). The vertical component of the gravitational attraction of each vertical sloping-top triangular prism is then calculated using the algorithm given by Woodward (1978).

When triangular prisms are used to calculate the gravitational attraction of the topography, there are four possible cases. These are;

- 1) All of the vertices are on land
- 2) One of the vertices is beneath the ocean surface
- 3) Two of the vertices are beneath the ocean surface
- 4) All of the vertices are beneath the ocean surface

When all of the vertices are on land, only one attraction of a vertical triangular prism with a sloping top is calculated. This calculation is preformed between the two surfaces $A_1 A_2 A_3$ and $B_1 B_2 B_3$, as in Figure 3, with the density of the host rock.

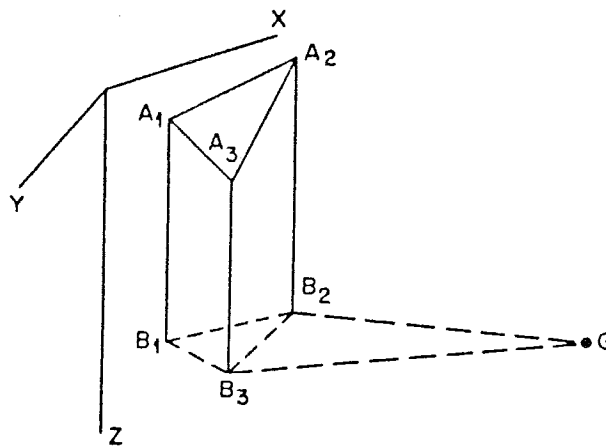


Figure 3: Vertical triangular prism with a sloping top and all vertices on land.

G - gravity station.

$A_1 A_2 A_3$ - plane which models the topography.

$B_1 B_2 B_3$ - horizontal plane at the elevation of gravity station G.

When one of the three vertices is located beneath the ocean surface the triangular prism formed by these vertices is divided into three smaller triangular prisms, in order that the contribution of the water can be modelled. In Figure 4, the gravity station G lies in the horizontal plane $B_1 B_2 B_3$. The surface $A_1 A_2 A_3$ represents the topography with point A_3 lying beneath the ocean surface and the surface $S_1 S_2 S_3$ represents the horizontal ocean surface. First, the attraction of the prism formed between the two planes $A_1 A_2 A_3$ and $B_1 B_2 B_3$ is calculated with the density of the host rock to compensate for the lack of rock. The attraction of the prism formed by the surfaces $S_1 S_2 S_3$ and $C_1 C_2 C_3$ is calculated using the density of the water and is then subtracted from the attraction of the first prism. The third prism is formed by the surfaces $S_1 S_2 S_3$, the ocean surface, and $C_1 C_2 C_3$ and its attraction is calculated with the density of water which is then added to the result. This will cause the volume between $S_1 S_2 S_3$ and $A_1 A_2 A_3$ to be calculated with a density which is the difference between the model density of rock and water.

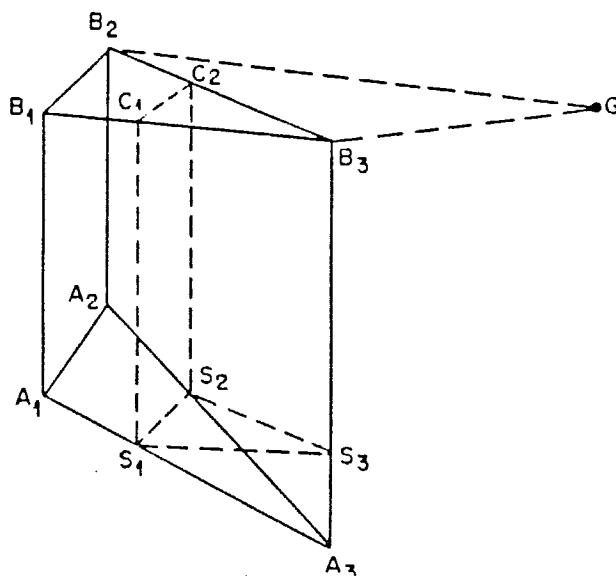


Figure 4: Vertical triangular prism with a sloping top with two vertices on land.

G - gravity station.

$A_1 A_2 A_3$ - plane which models the topography, A_3 lies beneath the ocean surface.

$B_1 B_2 B_3$ - horizontal plane at the elevation of gravity station G.

$S_1 S_2 S_3$ - horizontal plane at mean sea level.

The third case, when two vertices are beneath the ocean surface (Figure 5), calculates the attraction of the prism after it is divided into four vertical triangular prisms. Thus, the part of the prism that is beneath the ocean surface can be calculated with a lower density to compensate for the presence of the water. The first prism is between the surfaces $A_1 A_2 A_3$, which represents the topography with points A_2 and A_3 beneath the ocean surface, and $B_1 B_2 B_3$, which is the horizontal plane at the same elevation as the gravity station. Its attraction is calculated using the density contrast between rock and water. The second prism is between the surfaces $A_1 S_2 S_3$ and $B_1 C_1 C_2$ and is calculated with the density of water. This is added to the first calculated attraction.

The third vertical triangular prism is calculated between the surfaces S_1 S_3 S_4 , the ocean surface, and B_1 B_2 B_3 at a density of 1.03 gm/cc and is added to the sum of the first two prism's gravitational attractions. The fourth prism has the surfaces S_1 S_2 S_5 and B_1 C_1 C_2 and is calculated with the density of 1.03 gm/cc, which is subtracted from the attraction of the first three prisms.

This will calculate the gravitational attraction for the volume between $A_1 S_2 S_3 S_4 S_5$ and $B_1 B_2 B_3$, with the density of rock, and the volume between $S_1 S_3 S_4 S_5$ and $S_2 A_2 A_3 S_5$, with the density contrast between rock and water.

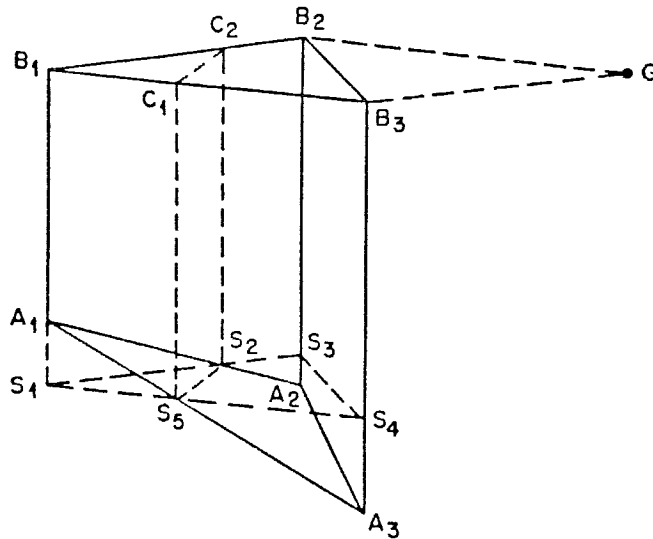


Figure 5: Vertical triangular prism with a sloping top with one vertex on land.

G - gravity station.

$A_1A_2A_3$ - plane which models the topography, A_2 and A_3 beneath the ocean surface.

$B_1B_2B_3$ - horizontal plane at the elevation of gravity station G.

$S_1S_2S_3S_4$ - horizontal plane at mean sea level.

The fourth case, where all three vertices are beneath the ocean surface, requires the original prism to be divided into two prisms to compensate for the presence of the water (Figure 6). The first prism is formed between the surfaces $A_1A_2A_3$, the topography beneath the ocean surface, and $B_1B_2B_3$, the horizontal plane which passes through the gravity station elevation. Its attraction is calculated with the density contrast between rock and water. The second prism is formed between the surfaces $S_1S_2S_3$, the ocean surface, and $B_1B_2B_3$ and is calculated at the density of water. This compensates for the water between the surfaces $A_1A_2A_3$ and $S_1S_2S_3$.

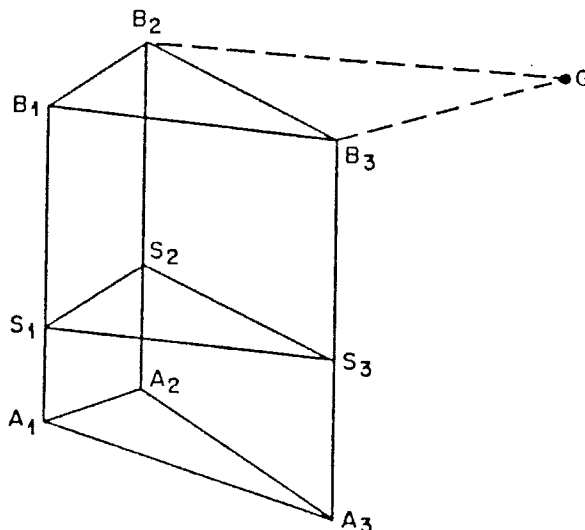


Figure 6: Vertical triangular prism with a sloping top with no vertices on land.

G - gravity station.

$A_1A_2A_3$ - plane which models the topography, A_1, A_2, A_3 beneath the ocean surface.

$B_1B_2B_3$ - horizontal plane at the elevation of gravity station G.

$S_1S_2S_3$ - horizontal plane at mean sea level.

The line mass approximation of the vertical component of the gravitational attraction is a simplification of the gravitational attraction of a right rectangle presented by Nagy (1966). When it is used, only two possible cases exist. These are whether or not the average elevation of the three vertices is above or below mean sea level. When the average elevation is above sea level then the gravitational attraction is calculated using the line mass approximation between the elevation of the gravity station and the average elevation of the triangle's vertices.

When the average elevation is below mean sea level then two line mass approximations are used (Figure 7). The first uses the total elevation of the station and depth of water, the distance between Z_1 and Z_2 , using the density of water. The second uses only the height of the station above mean sea level, distance between S_1 and Z_2 , and uses the difference in density between rock and water.

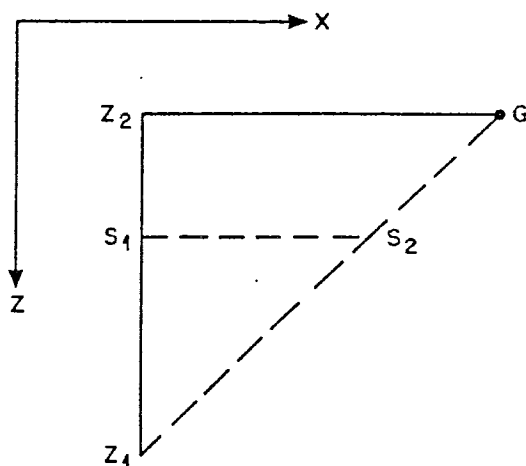


Figure 7: Line mass approximation when average elevation is below mean sea level.

- G - gravity station.
- GZ_2 - horizontal plane at the gravity station elevation.
- S_1S_2 - horizontal plane at mean sea level.
- Z_1Z_2 - average elevation of triangle's vertices below gravity station G.
- S_1Z_2 - elevation of gravity station G above mean sea level.

The sum of all the calculated gravitational attractions of the triangular prisms and line mass approximations out to the specified radius is the approximate terrain correction for the gravity station.

2.3 PROGRAM CONSIDERATIONS

The calculated gravitational terrain correction may vary slightly with a small change in the input elevation data. This will most likely happen when a regularly spaced elevation data file is used.

The triangulation of a symmetric pattern of regularly spaced elevations can have two possible solutions for every four closest neighbours. The diagonal between the four closest neighbours can be formed sloping down to the right or to the left. When a slight change in the input elevation data is made, it may allow a diagonal between the four closest neighbours to be formed between the other pair of points. This causes the modelled terrain surface to change in shape and can result in changes to the calculated terrain correction.

When terrain corrections are to be calculated near a large lake which has its surface above sea level, you may wish to use the actual lake depths instead of the equivalent rock density for the elevation points located in the lake. To use the actual lake depths you will have to change the datum for the elevations from sea level to the elevation of the lake surface. This will make all the lake depths negative, therefore the program will calculate the prisms formed over the lake using the supplied density for water. For fresh water this density should be set to 1.0 gm/cc.

3.0 OPERATING SYSTEM REQUIREMENTS

An IBM PC or compatible computer with a minimum of 512k bytes of RAM. A PC that is based on the 80286 or 80386 processor is recommended.

DOS 2.1 or later.

A math co-processor is recommended but is not necessary.

The program was compiled using the Microsoft FORTRAN Optimizing Compiler version 4.01.

4.0 INPUT FILES

4.1 STATION FILE

The station file contains a list of station records, followed, if required, by the station's local grid that will be used in the calculation of the station's terrain correction.

The format of the station file is:

LINE 1: STNID
 LINE 2: STNLAT, STNLONG, STNELEV, RADIUS, CUNIT, EUNIT
 LINE 3: GRDTYPE, GRDLAT, GRDLONG
 LINE 4: local grid elevations or another STNID

where STNID is an character*80 variable used to identify the station.
 STNLAT is a real number for the station's north-south position in the units specified by CUNIT. If geographical units are specified, the latitude is in decimal degrees with positive north.
 STNLONG is a real number for the station's east-west position in the units specified by CUNIT. If geographical units are specified, the longitude is decimal degrees with positive west.
 STNELEV is a real number for the station's elevation in the units specified by EUNIT.
 RADIUS is a real number for the radial distance in the units specified by CUNIT, over which the terrain correction computation will be calculated. If geographic units are specified, this distance is in kilometres.
 CUNIT is an integer which describes the coordinates units.
 Its values are 1 -- metres
 2 -- feet
 3 -- geographic units
 4 -- kilometres
 5 -- miles
 6 -- yards
 EUNIT is an integer which describes the elevation units.
 Its values are 1 -- metres
 2 -- feet
 GRDTYPE is a integer to describe the type of local grid used.
 Its values are 0 -- no local grid,
 1 -- 500 metre grid,
 2 -- 125 and 500 metre grid.
 GRDLAT is a real number for the north-south position of the local grid's north-west corner. This has to be in the same units and coordinate system as STNLAT.
 GRDLONG is a real number for the east-west position of the local grid's north-west corner. This has to be in the same units and coordinate system as STNLONG.

If GRDTYPE is 0, then another STNID record can follow the GRDTYPE record. If GRDTYPE is 1 or 2, the local grid records will follow the GRDTYPE record. The local grid consists of 12 records for a type 1 grid and 32 records for a type 2 grid. Each record contains 12 elevation picks in 12I6 format.

4.1.2 NOTES ON ELEVATION PICKS

All elevations are entered in either metres or feet above sea level. Ocean depths are entered in the same units as the elevations and are negative. Lake, river and glacier depths are converted to equivalent rock elevations.

Equivalent rock elevations are calculated by the following formula:

$$ER = SE - D + D * DD / RD ,$$

where

- ER ... is the equivalent rock elevation
- SE ... is the surface elevation
- D ... is the lake, river or glacier depth
- DD ... is the density of water (1.0 gm/cc) or ice (0.9 gm/cc)
- RD ... is the density of rock (2.67 gm/cc)

4.1.3 EXAMPLE STATION FILE

Column Position

123456789 123456789 123456789 123456789 123456789 123456789 123456789 123456789

300270 WITHOUT LOCAL GRID

50.3718 123.0502 2362.50 10.0 3 1

0 0.0 0.0

300270 WITH A TYPE 1 LOCAL GRID

50.3718 123.0502 2362.50 10.0 3 1

1 50.3967 123.0890

1676	1890	1981	2088	2134	1951	1737	1646	1737	2073	2073	1890
1646	1737	1835	1926	2103	1951	1814	1768	1996	2073	2012	1783
1692	1722	1829	1829	2073	2027	1981	1859	2012	1920	1753	1469
1768	1951	2012	2006	2128	2164	2042	2042	1981	1835	1804	1579
1554	1768	1804	1829	2075	2173	2088	2072	2015	1981	1935	1996
1494	1661	1673	1862	1920	2183	2207	2212	2256	2164	2210	2179
1615	1652	1875	1951	1907	2194	2282	2283	2423	2454	2316	2164
1682	1804	2134	1981	1999	2210	2248	2195	2256	2350	2286	2362
1631	1951	2195	2057	2134	2179	2195	2073	1984	2210	2042	2012
1615	1884	1951	2134	1996	1935	2012	1920	1865	1981	1798	1737
1433	1646	1966	2042	1774	1753	1722	1829	1859	1832	1798	1768
1265	1554	1768	1951	1707	1585	1402	1570	1829	1646	1847	1862

300270 WITH A TYPE 2 LOCAL GRID

50.3718 123.0502 2362.50 10.0 3 1

2 50.3967 123.0890

1676	1890	1981	2088	2134	1951	1737	1646	1737	2073	2073	1890
1646	1737	1835	1926	2103	1951	1814	1768	1996	2073	2012	1783
1692	1722	1829	1829	2073	2027	1981	1859	2012	1920	1753	1469
1768	1951	2012	2006	2128	2164	2042	2042	1981	1835	1804	1579
1554	1768	1804	1829	2042	2103	2164	2219	2240	2210	2179	2134
2088	2067	2073	2067	2063	2063	2057	2045	2012	2057	2134	2225
2240	2210	2179	2134	2103	2088	2079	2079	2076	2073	2067	2054
1935	1996	2103	2195	2225	2231	2195	2149	2118	2097	2088	2088
2082	2079	2073	2070	1890	1966	2073	2134	2195	2231	2210	2164
2118	2103	2088	2094	2097	2100	2103	2097	2015	1981	1935	1996
1494	1661	1673	1862	1856	1920	2012	2057	2149	2201	2225	2179
2152	2149	2143	2146	2134	2140	2149	2164	1862	1890	1966	2027
2103	2164	2225	2210	2195	2188	2185	2188	2182	2176	2225	2240
1878	1890	1951	1996	2088	2149	2225	2240	2225	2225	2240	2225
2225	2219	2225	2256	1884	1890	1951	2042	2103	2195	2286	2316
2316	2332	2316	2286	2271	2256	2256	2286	2256	2164	2210	2179
1615	1652	1875	1951	1884	1887	1935	2012	2103	2240	2316	2347
2347	2313	2316	2323	2323	2316	2301	2332	1856	1859	1951	2027
2097	2195	2256	2301	2307	2301	2292	2286	2280	2274	2301	2316
1896	1914	1951	2018	2088	2149	2210	2271	2280	2274	2262	2249
2256	2262	2286	2301	1914	1920	1966	2027	2088	2149	2179	2240
2262	2256	2249	2240	2243	2249	2262	2286	2423	2454	2316	2164
1682	1804	2134	1981	1926	1951	1981	2073	2134	2164	2188	2243
2271	2256	2240	2231	2228	2225	2228	2256	1945	1954	2027	2088
2149	2195	2210	2256	2271	2256	2228	2219	2210	2210	2207	2204
1951	1981	2057	2134	2179	2210	2210	2240	2271	2256	2225	2195
2188	2179	2179	2176	1981	2042	2088	2149	2179	2195	2195	2204
2262	2277	2225	2188	2164	2158	2149	2149	2256	2350	2286	2362
1631	1951	2195	2057	2134	2179	2195	2073	1984	2210	2042	2012
1615	1884	1951	2134	1996	1935	2012	1920	1865	1981	1798	1737
1433	1646	1966	2042	1774	1753	1722	1829	1859	1832	1798	1768
1265	1554	1768	1951	1707	1585	1402	1570	1829	1646	1847	1862

4.2 IRREGULARLY SPACED ELEVATION FILE

The irregularly spaced elevation file is a user-supplied file that contains randomly distributed elevation picks. These picks should highlight the major topographic features around the gravity station.

This file is necessary in areas where the topography is very irregular. Up to 2900 elevations can be used for each station but the file itself may contain as many elevations as the user wishes.

This file is read using a free format. The order of the variables, if geographical units are **not** being used, is east-west position (X), north-south position (Y), elevation (Z). If geographical units are being used the order is LATITUDE, LONGITUDE, ELEVATION. The geographical co-ordinates are in decimal degrees with north and west being positive. The elevations must be in the same units as described on the station file.

The vertical information is either elevations or ocean depths. Lake, river and glacier depths must be converted to equivalent rock elevations (section 4.1.2).

4.2.1 EXAMPLE IRREGULARLY SPACED ELEVATION FILE RECORDS

```

50.22768 123.31250 1722.0
50.20089 123.22920 1707.0
50.12946 123.17360 1189.0
50.12054 123.13190 838.0
50.08482 123.09030 1036.0
50.20982 123.06250 1433.0
50.15625 123.02080 1524.0
50.12054 122.97920 625.0
50.12054 122.93750 692.0
50.17411 122.89580 884.0
50.21875 122.84030 945.0
50.34375 123.29860 2256.0
50.32589 123.27080 1981.0
50.30803 123.24310 1524.0
50.29018 123.21530 1250.0
50.27232 123.18750 1186.0
50.25446 123.15970 1042.0
50.48661 123.14580 1631.0
50.46875 123.11810 1006.0

```


4.3 SYSTEM DEFAULT FILE

The system default file contains information on printer commands and default file names. The default system file name is **DEFAULT.CFG**. This file is not necessary for the program to execute.

An example system default file follows;

	COLUMN																													
	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0
LINE 1 :	STATION.TST																													
LINE 2 :	TERRAIN.TST																													
LINE 3 :	LPT1																													
LINE 4 :		2		1		1																								
LINE 5 :	27	64	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32		
LINE 6 :	15	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32		
LINE 7 :	18	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32	32		
LINE 8 :	2.670																													
LINE 9 :	1.030																													

Line 1 contains the default file name of the station file.

Line 2 contains the default file name of the irregularly spaced elevation file.

Line 3 contains the default file name for the output summary file or the printer's port name.

Line 4 contains the number of codes for the printer initialization, compressed printing on and compressed printing off, respectively.

Line 5 contains the decimal equivalent codes for the printer initialization, padded with 32's (blanks).

Line 6 contains the decimal equivalent codes for compressed printing on, padded with 32's (blanks).

Line 7 contains the decimal equivalent codes for compressed printing off, padded with 32's (blanks).

Line 8 contains the value for the density of rock in grams per cubic centimetre.

Line 9 contains the value for the density of water in grams per cubic centimetre.

The printer codes shown in the above example are for an EPSON compatible parallel printer.

5.0 OUTPUT SUMMARY FILE

The output summary file contains information on the gravity stations and the computed terrain corrections. A histogram of gravitational attraction versus radial distance is supplied, so that the user may get a feel for the amount of digital terrain required to define the terrain correction adequately.

The file contains codes to switch the printer to and from compressed printing mode. The default codes are for an IBM compatible printer. It may be necessary to change these printer codes for use on a non-IBM compatible printer. This may be done from the main menu of the program. Remember to save these codes to the default system file for later use.

5.1 EXAMPLE OUTPUT SUMMARY FILE

LISTING OF TERRAIN CORRECTIONS PRODUCED BY THE PROGRAM TRITER
DATE OF RUN 16/ 9/1987

PAGE 1

```
STATION I.D.           : 300270 WITHOUT LOCAL GRID
LATITUDE               : 50.37180   OR    50 22.30000
LONGITUDE              : 123.05020   OR    123 3.01200
UTM ZONE                :           10
NORTHING               : 5579752
EASTING                : 496439
ELEVATION              : 2362.50 metres OR 7750.98 feet
MAXIMUM RADIUS         : 25.000 kilometres
NUMBER OF ELEVATIONS USED : 1832
NUMBER OF TRIANGULAR PRISMS USED : 3573
TERRAIN CORRECTION COMPUTED : 27.10 mGals
```

HISTOGRAM OF GRAVITATION ATTRACTION VERSUS RADIAL DISTANCE IN KILOMetres

DIST RANGE	NUMBER TRIANG	CONTRIB (mGals)	EACH * EQUALS 0.08472 mGals
0- 1	10	8.472	*****
1- 2	17	2.745	*****
2- 3	34	2.382	*****
3- 4	44	1.861	*****
4- 5	59	1.482	*****
5- 6	70	.933	*****
6- 7	87	.747	*****
7- 8	94	.652	*****
8- 9	104	.541	*****
9-10	128	.616	*****
10-11	138	.620	*****
11-12	145	.619	*****
12-13	159	.523	*****
13-14	180	.481	*****
14-15	188	.431	*****
15-16	193	.723	*****
16-17	219	.671	*****
17-18	224	.552	*****
18-19	236	.479	*****
19-20	251	.429	*****
20-21	254	.368	****
21-22	232	.286	***
22-23	202	.212	**
23-24	182	.164	*
24-25	123	.106	*

6.0 PROCEDURE TO RUN THE PROGRAM TRITER

First boot the computer with DOS 2.1 or later. Then create the required data files.

Place the TRITER EXE diskette in the default floppy diskette drive and enter TRITER<cr>. Once the program has been loaded, a banner page will be displayed and you will be prompted to enter a <cr>. Before entering a <cr>, the TRITER EXE diskette can be removed and replaced by a data diskette. It is recommended that the diskette drive or hard disk directory that contains the data be set as the default directory path.

After entering a <cr> the main menu will be displayed. This menu displays the programs default file names and printer codes. An example screen is below.

```

TRITER -- GRAVITY TERRAIN CORRECTION PROGRAM

A -- Change gravity station file           : STATION.TST
B -- Change irregularly spaced elevation file : TERRAIN.TST
C -- Change output summary file            : LPT1

D -- Change printer initialization codes    : 27 64
E -- Change printer compressed on codes    : 15
F -- Change printer compressed off codes   : 18

G -- Change the rock density (gm/cc)       : 2.670
H -- Change the water density (gm/cc)      : 1.030

X -- EXECUTE the program using the parameters above
Q -- QUIT the program and return to DOS

Enter A to F, Q or X :
```

To change an input or output file name, enter the letter that precedes the description, i.e. A, B or C. You will then be prompted for the new file name.

The output summary file may be sent directly to a printer by entering the printers name without the colon, i.e. LPT1 or COM1.

To change the density of rock or water, enter the letter which precedes the description, i.e. G or H. You will then be prompted to enter the new density.

To change the printer codes enter D, E, or F depending on which code you wish to change. A screen similar to the following will be displayed.

To set the printer codes you first tell the program how many codes that you wish to enter. Then you enter the codes as integer base ten numbers representing the ASCII characters that you wish to send to the printer.

The maximum number of codes is 10.

The range of a code is 0 to 255.

The printer initialization codes are :

Number of codes : 2

The decimal values are : 27 64

Enter the new number of codes (negative to leave unchanged) : 2

Enter code # 1 : 27

Once you have entered the required parameters, enter X to execute the program. If you have changed any of the default file names or printer codes, you will be asked if you wish to save the parameters as the new defaults. If you answer Yes, then the program will pause and ask you to place the data diskette into the default drive. Once the program has written the new defaults, it will pause again so that you may replace the diskette with the proper data diskette, if necessary.

If you respond with No to saving the new defaults, the program will then calculate the terrain corrections.

The program will display messages about its progress. These messages include the station identifier of the terrain correction that is being computed, a running count of the elevations that will be used in the calculation of the terrain correction, indication when working on triangulation, indication while computing the terrain correction and the results of the calculation.

Responding to the main menu with a Q will terminate the program immediately.

It may take about 30 minutes per station if it is using 2400 irregularly spaced elevations on a 4 MHz computer. Therefore, when execution is finished the PC's bell will sound.

7.0 REFERENCES

- Nagy, D., 1966, The Gravitational Attraction of a Right Rectangular Prism, *Geophysics*, Vol. 31, pp. 362-371.
- Watson, D.F., 1982, ACORD: Automatic Contouring of Raw Data: *Computers & Geosciences*, v. 8, no. 1, p. 97-101.
- Woodward, D.J., 1975, The Gravitational Attraction of Vertical Triangular Prisms, *Geophysical Prospecting*, Vol. 23, pp.526-532.

Reproduce this sheet as a transparency

